

Ex. If $u = (u_1, u_2, \dots, u_k)$ is an original message $u_i \in GF(q)$

Then encoding $\mathbb{Z}_q^k \rightarrow \mathbb{Z}_q^n$ can be implemented as:

$$u \mapsto uG = \sum_{i=1}^k u_i v_i$$

$$u_i \in GF(q), v_i \in \mathbb{Z}_q^n$$

Since $v_i \in C$ and C linear

$$uG \in C$$

$$\text{Let } G = \left[\begin{array}{c|c} I & P \end{array} \right]$$

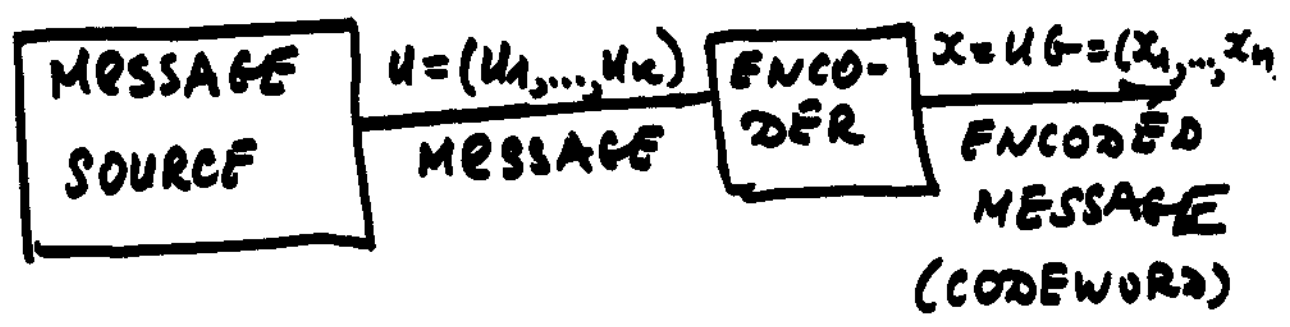
Then $x = uG = (x_1, x_2, \dots, x_k, x_{k+1}, \dots, x_n)$

and $x_i = u_i \quad x_{k+i} = \sum_{j=1}^k P_{ij} u_j$

x_1, \dots, x_k are information
(message) digits

x_{k+1}, \dots, x_n are check digits
(redundancy)

$R = \frac{k}{n}$ is a transmission rate



Encoder $u \mapsto x = uG$

$$u \in \mathbb{Z}_q^k \mapsto x \in \mathbb{Z}_q^n$$

FOR A BINARY LINEAR

code C such that

$$|C| = 2^k \quad C \subseteq \mathbb{Z}_2^n$$

ENCODING REQUIRES

$n-k$ ADDERS mod 2

(XOR gates)

with at most k inputs

ENCODER is a LINEAR NETWORK

(requires XOR gates only)

Example

(7, 4, 3) code C

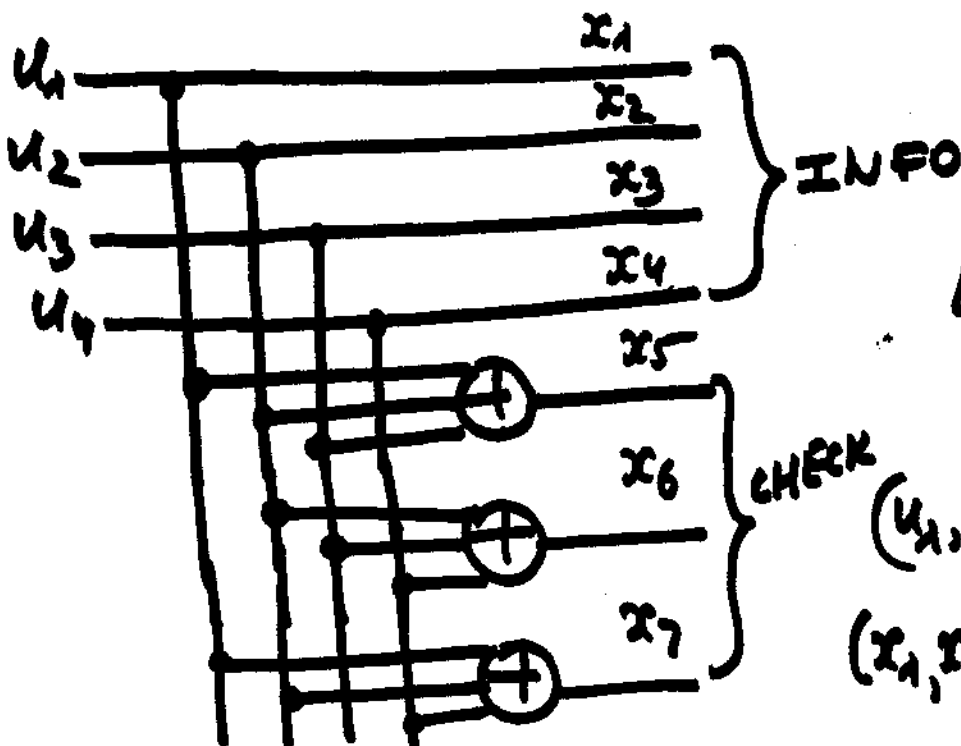
$$G = \begin{bmatrix} 1000 & 101 \\ 0100 & 111 \\ 0010 & 110 \\ 0001 & 011 \end{bmatrix}$$

$k=4$

~~$x = (u_1, u_2, u_3, u_4)$~~

$$x = (u_1, u_2, u_3, u_4) \begin{bmatrix} I & P \\ 1000 & 101 \\ 0100 & 111 \\ 0010 & 110 \\ 0001 & 011 \end{bmatrix} =$$

$$= (u_1, u_2, u_3, u_4, u_1+u_2+u_3, u_2+u_3+u_4, u_1+u_2+u_4)$$



ENCODER
for C

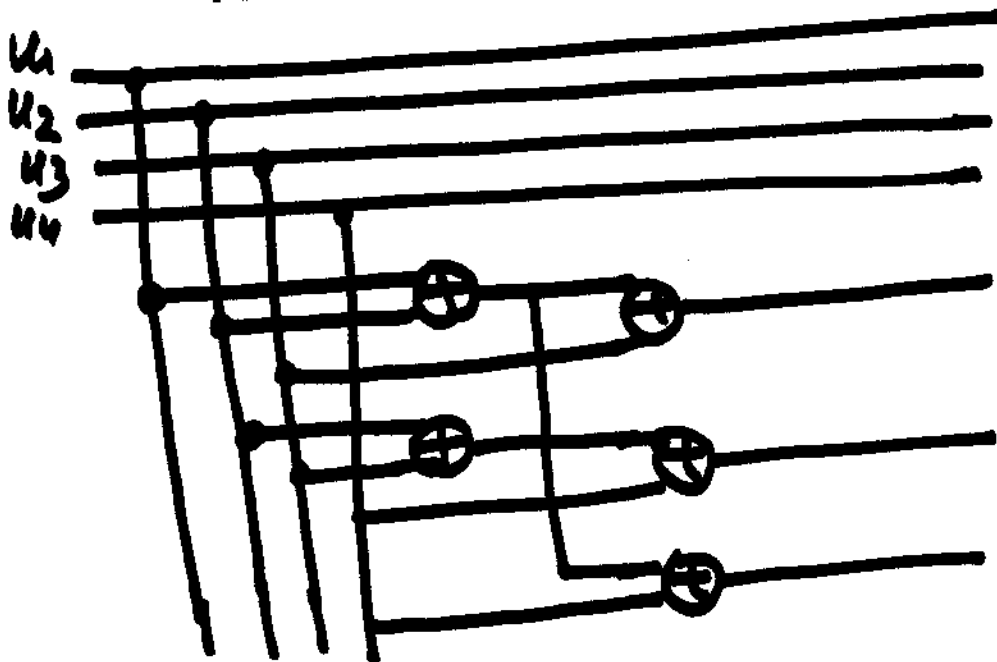
$(u_1, u_2, u_3, u_4) \rightarrow (x_1, x_2, x_3, x_4, x_5, x_6, x_7)$

If only two input NOR gates are used for encoding then networks computing

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x_{k+1}, \dots, x_{k+r} $k+r \in \mathbb{N}$
 can be minimized by sharing gates.
 gates.

FOR THE PREVIOUS EXAMPLE



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DECODING WITH A LINEAR CODE

Let $C \subseteq \mathbb{Z}_q^n$ is a linear code and $a \in C$

Consider

$$a + C = \{a + x \mid x \in C\}$$

$a + C$ is a coset of C

Take $b \notin C$ and $b \notin a + C$

Consider $b + C = \{b + x \mid x \in C\}$

$b + C$ is another coset.